ML Ideas for SFGD

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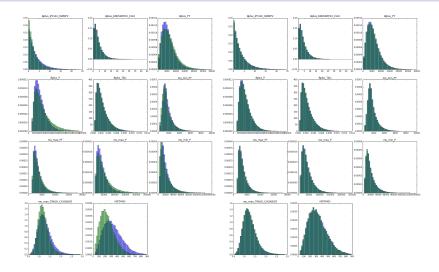


- A proper Monte Carlo simulator is needed to perform future tasks, such as algorithm training.
- There are still many difficult steps to model, such as the cross-talk or missing signals at some spots.
- How can we asses the goodness of MC on simulating data close to real one once a model is proposed?

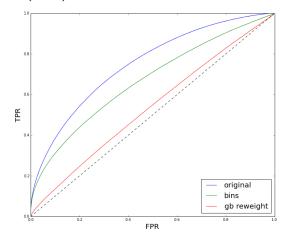
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Maybe Machine Learning can help!

- We have simulated data and real data, two classes of data. There are many algorithms to try to distinguish data labeled as two different things. This task is called **binary** classification.
- Let us see how different data can look like.



The discrepancy can be measured by the receiver operating characteristic (ROC) curve for instance.



- To check if the classifier works good, we first turn off some feature of the simulator (such as cross talk) and then try to distinguish this bad simulation to the real data.
- If the classifier manages to distinguish well, we train it again on good simulations with all the features and check if it manages to distinguish it from real data or not.
- This can asses the goodness of the simulator model.

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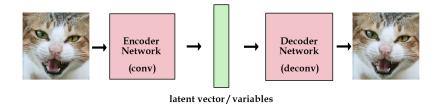
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In a simulator, this noise can be turned on and off on command. Hence we can have pairs of data with noise and data without noise of the same events. Can we learn to clean this noise using this data and then apply the cleaning process to real data?

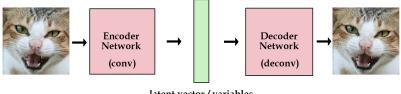
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latent vector / variables

The algorithm is trained by minimizing a distance between the input and the output.

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